

June 25 - 27, 2021

Rev. 06/12/2021

Men's 60+ Major Division • 4 Teams

<u>Win</u>	<u>Loss</u>			<u>Win</u>	Loss		
		1	Samurai 60 (CA)			3	Vegas Elite (NV)
		2	Turn 2 (CA)			4	Weakend Warriors (CA)

Friday • June 25, 2021 • Facility To Be Announced • Pending

Field address ▶ Pending Disclosure

Time	#	Runs	Team Name	Field	#	Runs	Team Name
11:00 AM	1		Samurai 60 (CA)	1	2		Turn 2 (CA)
11:00 AM	4		Weakend Warriors (CA)	2	3		Vegas Elite (NV)
12:30 PM	2		Turn 2 (CA)	1	4		Weakend Warriors (CA)
12:30 PM	3		Vegas Elite (NV)	2	1		Samurai 60 (CA)

Saturday • June 26, 2021 • Facility To Be Announced • Pending

	Time	#	Runs	Team Name	Field	#	Runs	Team Name
- 6	9:30 AM	2		Turn 2 (CA)	2	3		Vegas Elite (NV)
11	I:00 AM	4		Weakend Warriors (CA)	2	1		Samurai 60 (CA)

Seeding for 60-Major Double Elimination bracket commencing Saturday afternoon • See bracket for details

Format: Full (3-game) Round Robin to seed 60-Major Double Elimination Bracket

Home Runs - Major = 6 per team per game, Outs

NOTE SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls) will be strictly enforced.

Pitch Count - Batters start with "1-1" count (WITH waste foul) per SSUSA Rulebook §6.2 (Pitch Count)

Run Rules - Five (5) runs per ½ inning at bat (except open inning)

Mercy Rule - Fifteen (15) Runs after five (5) innings (or 20 runs after 4 innings)

Time Limits - RR = 65 + open inn. • Bracket = 70 + open inn. • Championship game(s) = 80 + open inn.

Tie Breakers - Head to head (in full RR only), least runs allowed, run differential, coin toss

Schedule Subject to Change at Discretion of Tournament and Field Directors

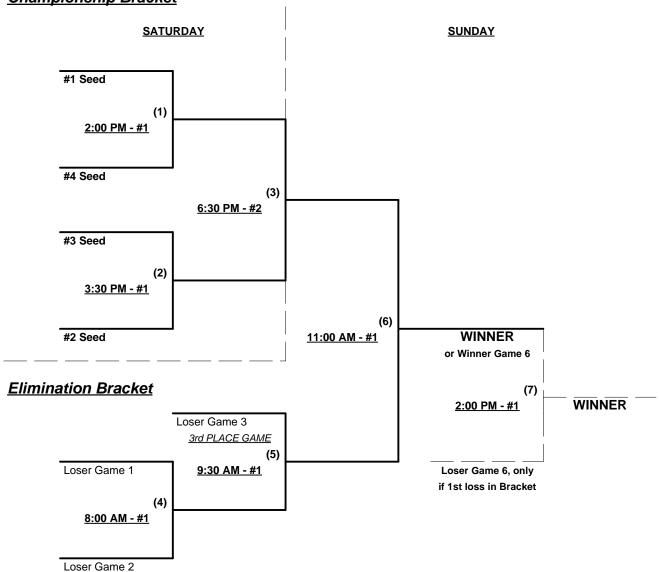


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Men's 60+ Major Division • 4 Teams

Championship Bracket





Rev. 06/12/2021

Men's 60+ AAA Division • 5 Teams

<u>Win</u>	Loss		
		1	2 Out Nightmare (CA)
		2	Git-R-Done 60 (CA)
		3	Sin City Raiders (NV)
		4	Top Gun Lightning (CA)
		5	Wongs 60 (CA)

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Time	#	Runs	Team Name	Field	#	Runs	Team Name
2:00 PM	4		Top Gun Lightning (CA)	1	2		Git-R-Done 60 (CA)
2:00 PM	1		2 Out Nightmare (CA)	2	5		Wongs 60 (CA)
3:30 PM	2		Git-R-Done 60 (CA)	1	3		Sin City Raiders (NV)
3:30 PM	5		Wongs 60 (CA)	2	4		Top Gun Lightning (CA)
5:00 PM	3		Sin City Raiders (NV)	1	1		2 Out Nightmare (CA)

Seeding for 60-AAA Three-game-guarantee bracket commencing Saturday morning • See bracket for details

Format: Two (2) Game Round Robin to seed 60-AAA Division Three-Game-Guarantee Bracket

Home Runs - AAA = 3 per team per game, Outs

NOTE SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls) will be strictly enforced.

Pitch Count - Batters start with "1-1" count (WITH waste foul) per SSUSA Rulebook §6.2 (Pitch Count)

Run Rules - Five (5) runs per ½ inning at bat (except open inning)

Mercy Rule - Fifteen (15) Runs after five (5) innings (or 20 runs after 4 innings)

Time Limits - RR = 65 + open inn. • Bracket = 70 + open inn. • Championship game(s) = 80 + open inn.

Tie Breakers - Head to head (in full RR only), least runs allowed, run differential, coin toss

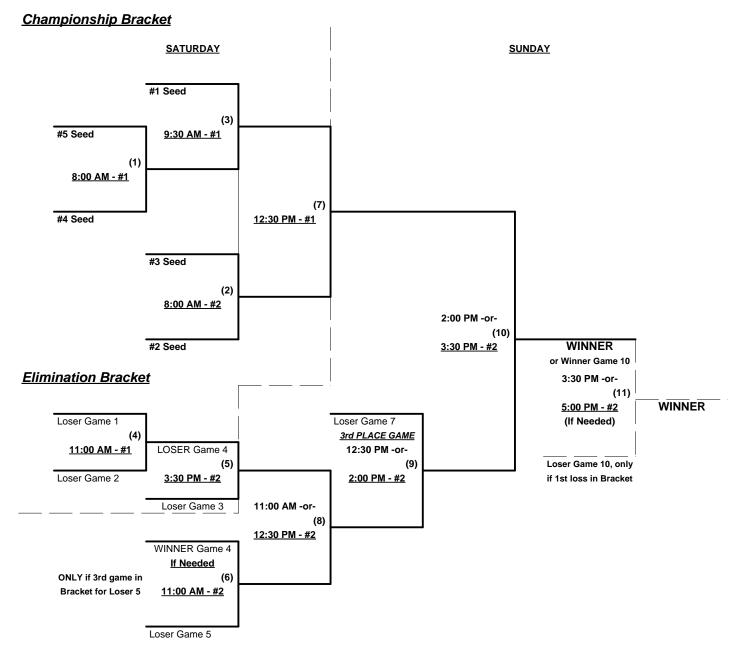
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Men's 60+ AAA Division • 5 Teams





June 25 - 27, 2021

Rev. 06/12/2021

Men's 60+ AA Division • 4 Teams

<u>Win</u>	<u>Loss</u>			<u>Win</u>	<u>Loss</u>		
		1	Advil Knights 60 (CA)			3	So Cal Riptide 60 (CA)
		2	Lights Out-60 (CA)			4	So-Cal Titans 60's (CA)

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Field address ▶ Pending Disclosure

Time	#	Runs	Team Name	Field	#	Runs	Team Name
8:00 AM	1		Advil Knights 60 (CA)	1	2		Lights Out-60 (CA)
8:00 AM	4		So-Cal Titans 60's (CA)	2	3		So Cal Riptide 60 (CA)
9:30 AM	2		Lights Out-60 (CA)	1	4		So-Cal Titans 60's (CA)
9:30 AM	3		So Cal Riptide 60 (CA)	2	1		Advil Knights 60 (CA)

Saturday • June 26, 2021 • Facility To Be Announced • Pending

Time	#	Runs	Team Name	Field	#	Runs	Team Name
12:30 PM	2		Lights Out-60 (CA)	2	3		So Cal Riptide 60 (CA)
2:00 PM	4		So-Cal Titans 60's (CA)	2	1		Advil Knights 60 (CA)

Seeding for 60-AA Double Elimination bracket commencing Saturday afternoon • See bracket for details

Format: Full (3-game) Round Robin to seed 60-AA Double Elimination Bracket

Home Runs - AA = 1 per team per game, Outs

NOTE SSUSA Official Rulebook §9.5 (Retrieving Home Run Balls) will be strictly enforced.

Pitch Count - Batters start with "1-1" count (WITH waste foul) per SSUSA Rulebook §6.2 (Pitch Count)

Run Rules - Five (5) runs per ½ inning at bat (except open inning)

Mercy Rule - Fifteen (15) Runs after five (5) innings (or 20 runs after 4 innings)

Time Limits - RR = 65 + open inn. • Bracket = 70 + open inn. • Championship game(s) = 80 + open inn.

Tie Breakers - Head to head (in full RR only), least runs allowed, run differential, coin toss

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Championship Bracket

