# SSUSA's Atlantic Coast Championships 2012 <br> Loudoun County, Virginia <br> May 15-17, 2012 

Rev. 05/22/2012
more than just a game...

## Men's 65+ Division - 7 Teams



Wednesday - May 16, 2012 - Phillip A. Bolen Memorial Park • Leesburg


## Thursday - May 17, 2012 - Phillip A. Bolen Memorial Park • Leesburg

| Time | \# | Runs |  | Team Name | Field | \# | Runs | Team Name |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 9:30 AM | 2 | 22 |  | Bostonian Shoes (MA) | 8 | 6 | 13 | Virginia Cavaliers (VA) |
| 9:30 AM | 3 | 24 |  | Boys of Summer (NJ) | 10 | 5 | 26 | Spicer Properties 65 (MD) |
| 9:30 AM | 1 | 26 | II | Hamel Bldrs.ITurn 2 (NC) | 11 | 4 | 25 | Jersey Masters 65 (NJ) |
| 11:00 AM | 6 | 10 |  | Virginia Cavaliers (VA) | 8 | 7 | 17 | § Syracuse Cyclones 65 (NY) |
| 11:00 AM | 4 | 17 |  | Jersey Masters 65 (NJ) | 10 | 3 | 4 | Boys of Summer (NJ) |
| 11:00 AM | 5 | 6 |  | Spicer Properties 65 (MD) | 11 | 1 | 22 | II Hamel Bldrs./Turn 2 (NC) |
| 12:30 PM | 7 | 19 | § | Syracuse Cyclones 65 (NY) | 8 | 2 | 18 | Bostonian Shoes (MA) |
| 2:00 PM | 3 | 3 |  | Boys of Summer (NJ) | 8 | 7 | 13 | § Syracuse Cyclones 65 (NY) |
| 2:00 PM | 2 | 37 |  | Bostonian Shoes (MA) | 10 | 5 | 24 | Spicer Properties 65 (MD) |
| 2:00 PM | 6 | 19 |  | Virginia Cavaliers (VA) | 11 | 4 | 27 | Jersey Masters 65 (NJ) |

> § Team \#7 RECEIVES 5-Run OR 11-Defensive-Player equalizer in games vs. Teams \#2-6
> II Team \#1 is HOME and GIVES 5-Run AND 11-Defensive-Player equalizer in ALL games

Format: Full (6-Game) Round Robin • Best record wins championship (See tie-breakers below)
NOTE Team \#1 plays "Exhibition" • Games played against them do NOT count in Round Robin standings If Team \#7 wins Championship, runner-up receives 65-AAA 1st Place Awards and TOC bid
Home Runs - Home Run rule of LOWER rated team in game
AAA = 3 per team per game, 1-up, walks $A A=1$ per team per game, outs
Run Rules - 5 runs per $1 / 2$ inning at bat (except open inning)
Time Limits - Round Robin $=65$ minutes + open inning
Tie Breakers - Head to head (in full RR only), least runs allowed, run differential, coin toss

