



# SSUSA's Spring World Championships 2010

## Mesquite, Nevada & St. George, Utah

### March 26 - 28, 2010

Rev. 03/29/2010

### Men's 50+ Major Division - 10 Teams

<u>Win</u>	<u>Loss</u>		<u>Win</u>	<u>Loss</u>	
1	1	1	2	0	6
0	2	2	0	2	7
0	2	3	1	1	8
2	0	4	2	0	9
2	0	5	0	2	10

### Friday - March 26, 2010 • The Canyons Complex • St. George

Time	#	Runs	Team Name	Field	#	Runs	Team Name
11:00 AM	7	4	Rapid Erectors/S. Iron (CO)	4	4	25	Doubleplay (CA)
11:00 AM	2	25	Barcelona Bandits (CA)	5	8	26	Sonny's (CO)
12:30 PM	4	16	Doubleplay (CA)	4	10	12	Wongs (CA)
12:30 PM	8	24	Sonny's (CO)	5	9	25	Tucson Bandits (AZ)
2:00 PM	1	17	After Party Las Vegas (NV)	3	3	9	CJ & S Express (AZ)
2:00 PM	5	22	Fangrabbers/Tow Time (AZ)	4	2	17	Barcelona Bandits (CA)
2:00 PM	6	29	Nevada-Utah Legends	5	7	25	Rapid Erectors/S. Iron (CO)
3:30 PM	9	17	Tucson Bandits (AZ)	3	1	13	After Party Las Vegas (NV)
3:30 PM	10	26	Wongs (CA)	4	5	27	Fangrabbers/Tow Time (AZ)
3:30 PM	3	18	CJ & S Express (AZ)	5	6	36	Nevada-Utah Legends

Seeding for 50-Major Three-Game-Guarantee Bracket commencing Saturday morning - See Bracket for details

**NOTE: Canyon's Complex is on Mountain Time • One hour ahead of Pacific Time • 10:00 AM (MDT) = 9:00 AM (PDT)**

**Format:** Two (2) Game Round Robin to seed 50-Major Division Three Game Guarantee Bracket  
 Home Runs - Major Rule = 5 per team per game, outs  
 Time Limits - RR = 60 + open inn. • Bracket = 65 + open inn. • Championship game(s) = 7 innings full  
 Tie Breakers - Head to head (in full RR only), least runs allowed, run differential, coin toss

**Schedule Subject to Change at Discretion of Tournament and Field Directors**



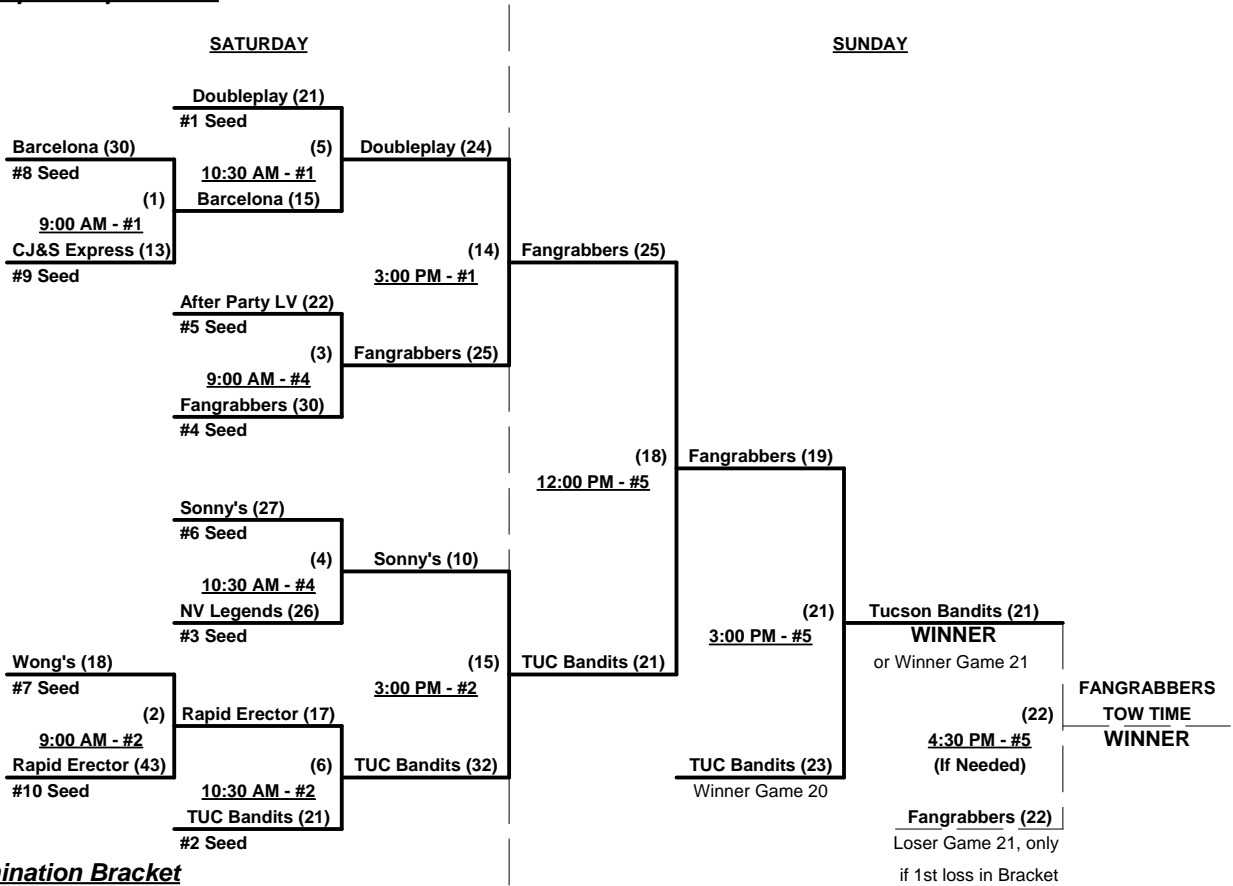
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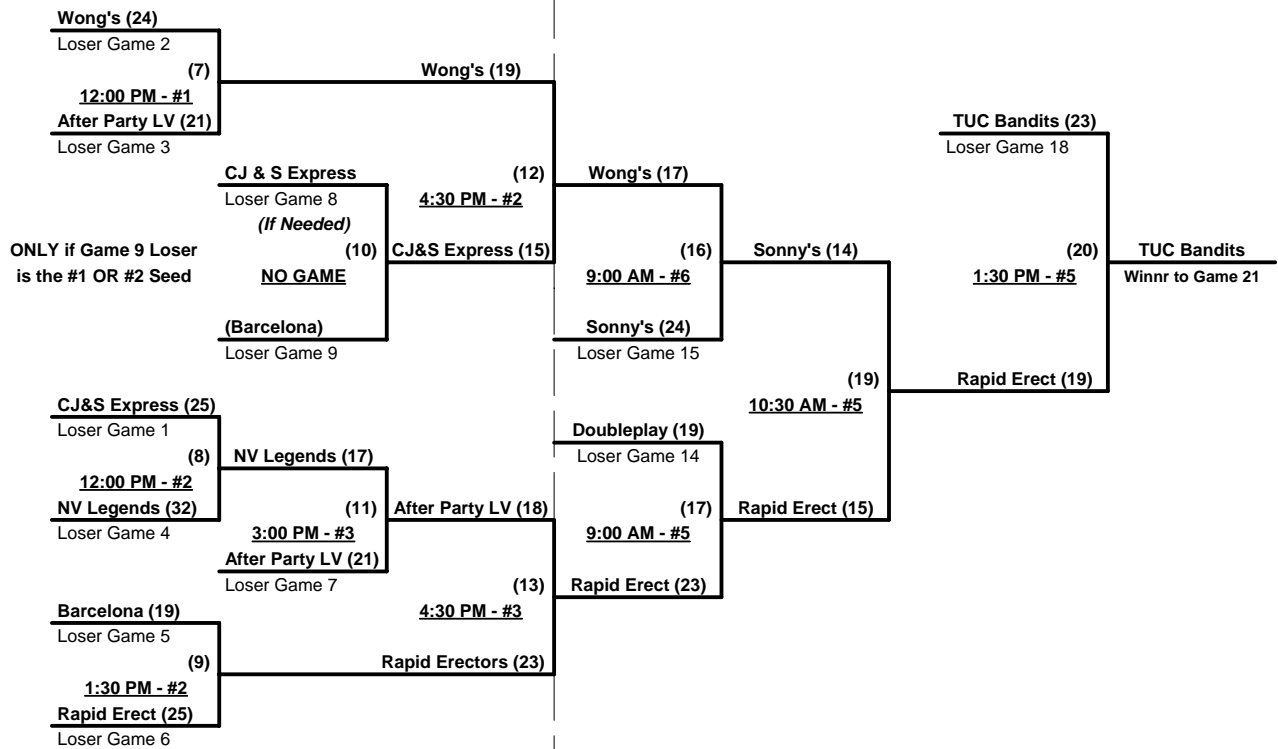
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## Men's 50+ Major Division - 10 Teams

### Championship Bracket



### Elimination Bracket





**SSUSA's Spring World Championships 2010**  
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**Men's 50+ AAA Division - 6 Teams**

<u>Win</u>	<u>Loss</u>		
2	0	1	Desert Dawgs (CA)
1	1	2	Jaxx (UT)
0	2	3	Just 4 Fun (AZ)

<u>Win</u>	<u>Loss</u>		
1	1	4	MI Sports (CO)
0	2	5	Robinson Transport (UT)
2	0	6	SoCal Knights (CA)

**Friday - March 26, 2010 • Hunter Park Softball Complex • Mesquite**

Time	#	Runs	Team Name	Field	#	Runs	Team Name
3:30 PM	2	19	Jaxx (UT)	1	3	15	Just 4 Fun (AZ)
3:30 PM	6	26	SoCal Knights (CA)	2	5	9	Robinson Transport (UT)
3:30 PM	1	19	Desert Dawgs (CA)	3	4	13	MI Sports (CO)
5:00 PM	3	14	Just 4 Fun (AZ)	1	6	21	SoCal Knights (CA)
5:00 PM	5	19	Robinson Transport (UT)	2	1	27	Desert Dawgs (CA)
5:00 PM	4	24	MI Sports (CO)	3	2	17	Jaxx (UT)

**Seeding for 50-AAA Three-Game-Guarantee Bracket commencing Saturday morning - See Bracket for details**

**Format:** Two (2) Game Round Robin to seed 50-AAA Division Three Game Guarantee Bracket  
 Home Runs - AAA Rule = 3 per team per game, outs  
 Time Limits - RR = 60 + open inn. • Bracket = 65 + open inn. • Championship game(s) = 7 innings full  
 Tie Breakers - Head to head (in full RR only), least runs allowed, run differential, coin toss

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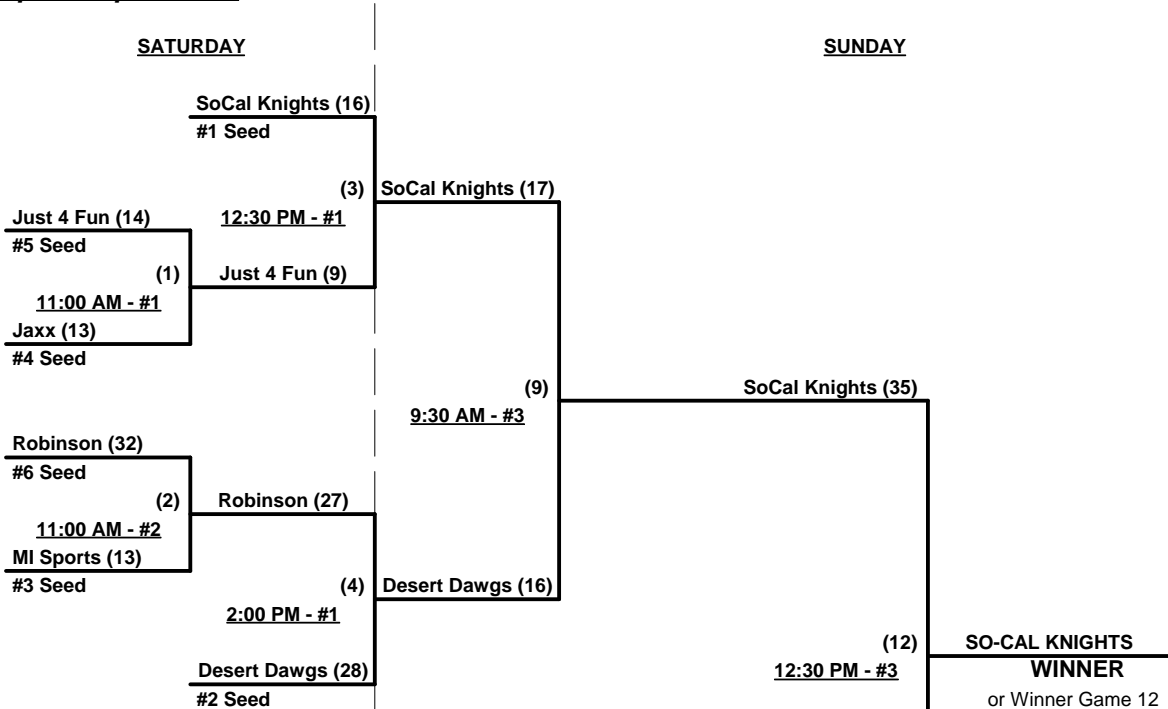
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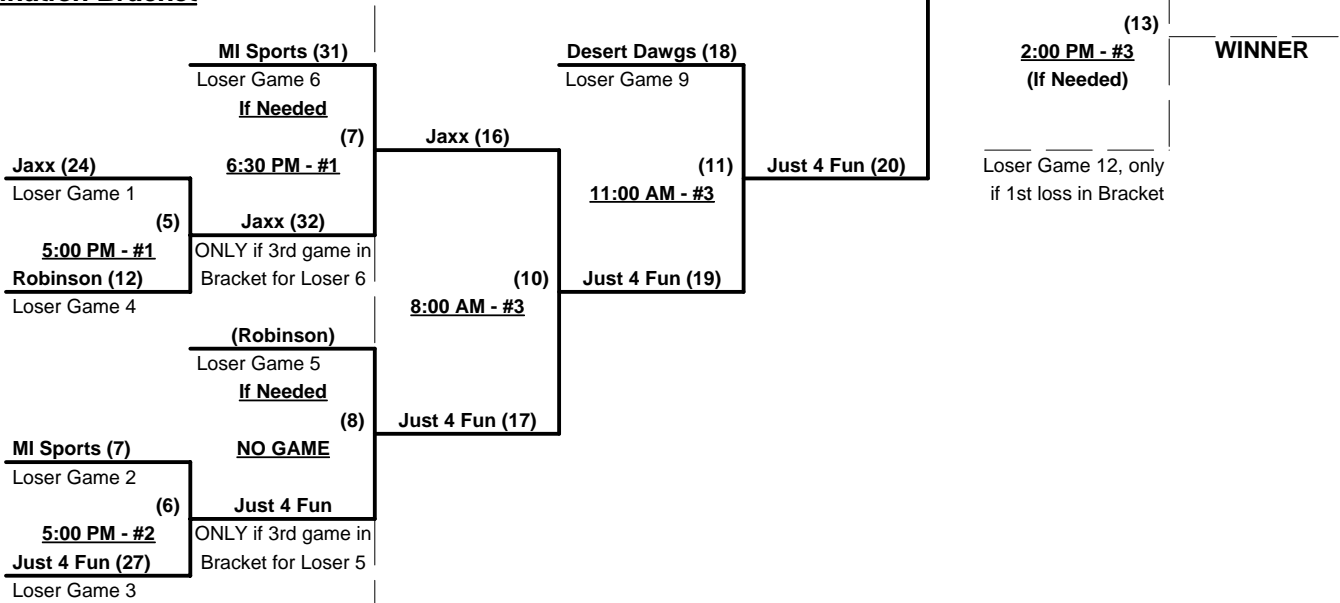
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### Men's 50+ AAA Division - 6 Teams

#### Championship Bracket



#### Elimination Bracket



**WINNER**

(13) **2:00 PM - #3**  
(If Needed)  
Loser Game 12, only if 1st loss in Bracket



**SSUSA's Spring World Championships 2010**  
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**Men's 50/55+ AA Division - 4 Teams**

<u>Win</u>	<u>Loss</u>		<u>50-AA</u>		<u>Win</u>	<u>Loss</u>		<u>55-AA</u>
3	0	1	Four Corners 50's (NM)		0	3	3	Git-R-Done 55's (CA)
2	1	2	Scrap Iron 50's Northern (CO)		1	2	4	Highland Boys (UT)

**Friday - March 26, 2010 • Hunter Park Softball Complex • Mesquite**

Time	#	Runs	Team Name	Field	#	Runs	Team Name
11:00 AM	1	18	Four Corners 50's (NM)	2	2	13	Scrap Iron 50's Northern (CO)
11:00 AM	4	15	Highland Boys (UT)	3	3	13	Git-R-Done 55's (CA)
12:30 PM	2	16	§ Scrap Iron 50's Northern (CO)	2	4	11	Highland Boys (UT)
12:30 PM	3	17	Git-R-Done 55's (CA)	3	1	18	§ Four Corners 50's (NM)

**Saturday - March 27, 2010 • Hunter Park Softball Complex • Mesquite**

Time	#	Runs	Team Name	Field	#	Runs	Team Name
8:00 AM	2	20	§ Scrap Iron 50's Northern (CO)	1	3	15	Git-R-Done 55's (CA)
8:00 AM	4	26	Highland Boys (UT)	2	1	31	§ Four Corners 50's (NM)

§ Teams #1-2 GIVE 5-Run or 11-Defensive Player equalizer in Seeding games vs. Teams #3-4

**Full Round Robin on Exhibition basis prior to Championship Best 2 of 3 Series**

**Format:** Three (3) game mixed Round Robin prior to Championship Best 2 of 3 Series

Teams #1-2 play Best 2 of 3 for 50-AA Championship

Teams #3-4 play Best 2 of 3 for 55-AA Championship

Home Runs - AA Rule = 1 per team per game, outs

Time Limits - RR = 60 + open inn. • Bracket = 65 + open inn. • Championship game(s) = 7 innings full

Tie Breakers - Head to head (in full RR only), least runs allowed, run differential, coin toss

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**Men's 50+ AA Division - 2 Teams**

**Championship Bracket**

**SATURDAY - HUNTER PARK**

**SUNDAY - OLD MILL FIELDS**

**Four Corners (26)**

**(1) Four Corners (15)**

**9:30 AM - #2**

**Scrap Iron (22)**

**(2)**

**Scrap Iron (23)**

**8:30 AM - #1**

**WINNER**

or Winner Game 2

**(3)**

**FOUR CORNERS**

**10:00 AM - #1**

**WINNER**

**(If Needed)**

**Four Corners (24)**

Loser Game 2, only  
if 1st loss in Bracket

**Scrap Iron (20)**

Loser Game 1

**Elimination Game**